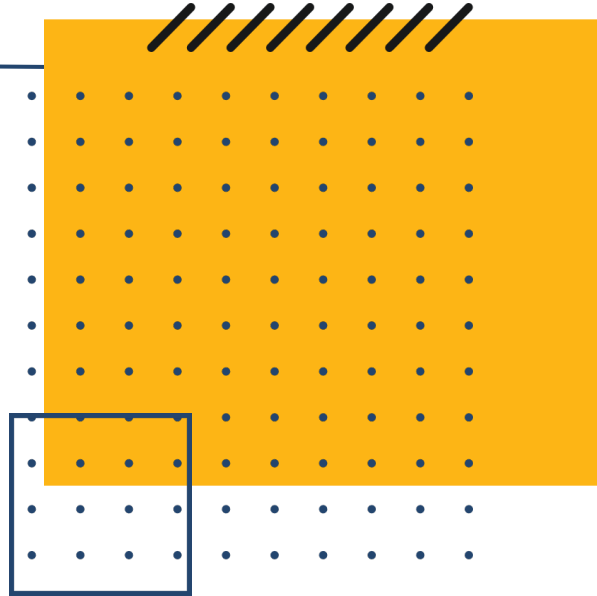




Newsletter

The Spectrum of Hospitality

January 2024



Methodology Behind the Modules

The methodology behind the training materials and tools in the HOST PROJECT has been developed through the collection of knowledge and input from the hospitality sector to ensure the relevance of the training materials in the industry.

Methodology Content

The HOST PROJECT's partners have conducted a total of 78 interviews with leaders in the hospitality sector. These interviews have yielded valuable insights into attitudes, initiatives for social inclusion, and identified knowledge gaps concerning individuals with autism in the workplace. This knowledge forms the basis of the methodology that will lay the foundation for the content in the five modules integrated into the project's training materials and tools.

Implementation of the Methodology

The five modules and the board game are developed using nano-learning, ensuring effective learning within short time intervals. Through repetitions, reflection, and reinforcement, a solid connection is established between theoretical knowledge and practical application in the modules regarding how to create conclusion and a autism friendly environment in the field of hospitality.

The board game incorporates real-life cases, serving as a tool to test and apply the newly acquired skills from the training materials.

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Facts About the Methodology

78 interviews were conducted with leaders in the hospitality industry.

82% of respondents were familiar with autism.

58% of respondents had not included employees with autism in their organization.

The absence of inclusion of employees with autism among the respondents was due to:

- Resource constraints
- Accountability
- Restructuring of work environment and communication
- Lack of knowledge

The methodology has unveiled the industry's need for more knowledge about employees with autism, inclusion, and retention. HOST Project will address this by creating training materials, tools, and the board game.