HOST

Newsletter

The Spectrum of Hospitality

October 2024



HOST Board Game Now Available

The HOST Board Game has been finalised and is now available to play!

The board game aims to bring together neurodiverse teams of hospitality professionals and challenges them to overcome fictional scenarios based on real case studies from the hospitality sector across Europe.

The game invites players to work together, share knowledge and experiences, and find creative solutions to everyday problems that arise in their work. The game aims to help players develop soft skills such as empathy, communication and leadership.

Our partners at 8D GAMES (info@8d-games.nl) can help you get your own copy of the game! You can contact them directly and request your copy to be made and shipped to you. You can also download the digital game assets from the official project website and have them printed at your local print shop!

To find out more about the game, visit the project's official website www.hostproject.eu!

How Serious Gaming Can Help People with Autism or Other Neurodivergent Conditions

Serious gaming (the use of games to achieve specific learning objectives) has become a popular and powerful tool for facilitating learning and increasing productivity in an educational institution or in the workplace.

- Gaming can help to develop social and collaborative skills in a structured way.
- Games can be adapted to suit different learning styles.
- Engaging and interactive tasks spark productivity by making it easier to maintain attention.
- Games with a structured design provide organisation and predictability.
- Gaming elements (points, badges, leaderboards, etc.) create a sense of competition, encouraging all people to try harder and perform better.
- Making mistakes is allowed and a part of the learning process → less performance anxiety.
- Skills obtained from gameplay can be applied in real-life situations.

